

Screen Recording, Especially for Computer Games

Screen recording



- For many purposes, you will need screen recording either for:
 - Demonstration
 - Tutorial making
 - Etc purposes
- This page will recommend some softwares for screen recording (without specific instructions)
- Once you decide to use one software, please read the manual from their official website (Pay attention to its feature, better to choose one that support DirectX/OpenGL window)
- Newly added : OBS Studio (<https://obsproject.com/>)
 - Free & Open source
 - Can record screen and from camera, can save and do Live webcast
- Please reference to : <http://alternativeto.net/software/fraps/>
 - Fraps (<https://fraps.com/>)
 - Free, but the unpaid version have limited functionality
 - CamStudio (<http://camstudio.org/>)
 - Free
 - xFire (<http://www.xfire.com/>)
 - Free
 - Able to record directX/OpenGL window
- If you have a gray area in your screen for the recorded video, then that means this software doesn't support overlay window recording, in other word, it won't record anything in DirectX/OpenGL Window area which means you need to switch to another one.
- If you recorded the game with game sound only, you can always add your voice over using Adobe Premiere which is available in students' computer lab inside V core.